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Journal of Digital  
 Information Management

**ABSTRACT:** In this paper, the author presents a method to synthesize the Algorithm State Machines (ASM) for synchronous digital systems using Combined Addressing. In This proposed method, the microinstructions are divided into subsets, and thus the Numbers of microinstructions are apparently minimized and the throughput time of the automation is reduced.

**Categories and Subject Descriptors**

C.5 [Computer System Implementation]; B.4.3 [Interconnections]; Asynchronous/synchronous operation

**General Terms**

Synchronous Digital Systems, Algorithm state machines

**Keywords:** Digital Systems, Microinstruction (MI), Synchronized Systems, Combined Addressing, Throughput.

Received 11 Nov. 2006; Revised and accepted 17 Feb. 2007

**1. Introduction**

In the late 1940's Maurice Wilkes of Cambridge University started work on a stored program computer called EDSAC (Electronic Delay Storage Automatic Calculator). During this effort, Wilkes recognized that the sequencing of control signals within the computer was similar to the sequencing actions required in a regular program and that he could use a stored program to represent the sequences of control signals. Since Maurice Wilkes proposed the principle of Microprogramming in his paper published In 1951[1], several methods of designing Micro-Programmed Automata (MPA) have been developed based on Micro-Program and Hardware design [2, 3, 4, 5]. Various methods have been developed as Logical Scheme Algorithm, Transition Array and Algorithm State Machines (ASM). The ASM have been widely used in practice [2, 3, 6, 8] as a convenient way of specifying the sequence of procedural steps and decision paths of an algorithm.

Designing MPA by using ASM can be realized on Micro-Programmed as well as Hardware programmed logic [2, 3, 6, 9, 10]. In Micro-Programmed logic, several types of addressing have been used as Compulsory, Combined and Natural addressing [5, 6, 10]. The 1980's proved to be crucial turning point for traditional microprogramming. Without exception, modern-day RISC microprocessors are hardwired. The MC68000 macroinstruction set has also down-sized, so that the implementation of the remaining core macroinstruction set can be hardwired [11]. Even recent processors for IBM System/390 mainframes are hardwired [12]. Microcode is still used, however, in the numerous Intel x86 compatible microprocessors like the Pentium 4 and AMD K6-2 [13].

The Combined addressing of Microinstructions is used in Micro-Programmed logic devices because it is a convenient and easy way of writing the MicroPrograms as well as the small size of the microinstruction [6, 9, 10].

This work presents a new method to minimize the number of the MI. The quantity of MI is considered a major disadvantage

of the combined addressing because of the large number of unconditional transfers that must be entered to insure the correct function of the automaton [4, 5, 7, 8]. The present method is based on dividing the MI into subsets to minimize the MI numbers.

**2. Existing Scheme**

The Combined Microinstructions (CMI) are used in MicroProgram Memory (MPM). The control words can be stored, with the following format, in various devices such as Programmable Logic Array (PLA), read only memory (ROM) and others. See Figure 1 below:



Figure 1. Microinstruction Format

The microinstruction format shown in Figure 1 has the following fields [4, 6, 8]:

- a. Field of Micro-Operation (FMO) contains the codes of executed Micro- Operations  $y_n \quad y_n \in Y = \{y_1, \dots, y_N\}$  1withword length N.
- b. Field of Logical Conditions (FLC) contains the code of logic conditions (LC)  $\chi_i \in X = \{\chi_1, \dots, \chi_L\}$ , Which defines the transitions of the MicroProgram With word length L.
- c. Field of False Addresses (FFA) contains the False Addresses of transition, which is initiated, if the LC equals zero, with word length R.

The automaton with combined addresses presented in Figure 2 below includes thefollowing structure [2, 3, 4, 8]:-

- a. The Address Circuit (CA), which analyses the fields FLC depending on the value of LC  $\chi_i \in X = \{\chi_1, \dots, \chi_L\}$  forms one of the two signals  $\phi_1$  or According to .1and .2 the Register Address MicroProgram Memory (RAMPM) responds by transferring either FFA or by adding one to the current address.
- b. RAMPM gives the first address of the MicroProgram on signal  $\phi_0$ .
- c. MicroProgram Memory (MPM) contains the MicroProgram with the word length  $r = \text{int}(\log_2 m)$
- d. The Control Signals Circuit (CSC) forms the micro-operation  $y_n \in Y = \{y_1, \dots, y_N\}$  depending on field FMO, as well as the stop signal Z.

With the start signal, the automaton gives the  $\phi_0$ -signal which gives the first address of the MicroProgram according to the LC and the input X. The CA determines whether to pass the FFA or to add one to the current address by accessing  $\phi_1$  or  $\phi_2$  signals.

The RAMPM determines the next address and passes the FMO field to the CSC. The CSC defines the output microcommand and the stop signal Z.

To design the MPM, a sequence of conditions must be considered [5, 8, 9, 10], as the sequence of the LC according

to the ASM. In case of a sequence of operational node transfers to the same decision node, an unconditional transfer must be added to the MPM, which leads to expand and complicate the micro-program.

To reduce the number of microinstructions a new additional addressing circuit is suggested based on dividing the logical conditions into two subsets. This leads to expand the microinstruction format but decreases the number of microinstructions stored in the MPM.

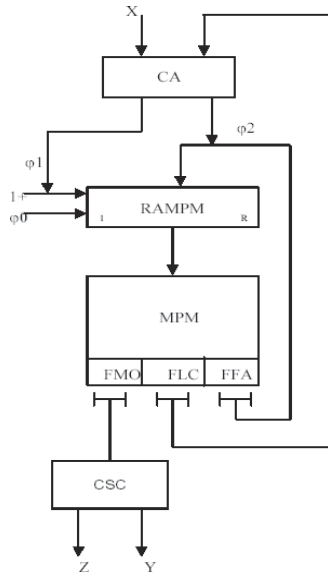


Figure 2. Standard Structure Automaton with Combined Addressing

### 3. The Proposed Method

To reduce the number of microinstructions, an additional addressing circuit is proposed. This leads to a new format of microinstruction as shown in Figure 3 below as well as a new structure of the automata as shown in Figure 4 below.

The additional field in the microinstruction format will be called henceforth the Flag Field and will be assigned as FF. This field determines the output of circuit one CA1 or circuit two CA2.

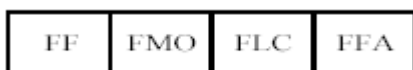


Figure 3. Proposed Microinstruction Format

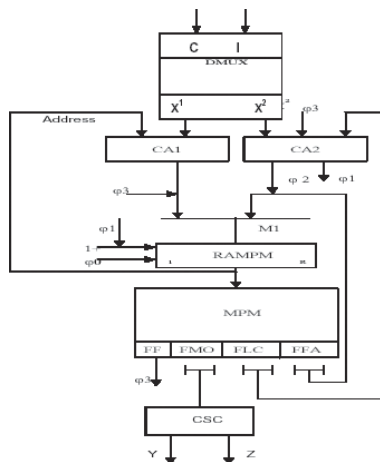


Figure 4. Modified Structure Automaton with Compulsory Addressing

The additional circuit CA2 contains all the logical conditions that depend only on one logical condition while the address circuit CA1 formulates all the transitions that depend on more than one logical condition.

Therefore the main idea is to divide the microinstructions into two subsets as below:

1.  $T^1$  contains all the possible transitions that contain more than one logical condition  $x_i \in X^1$  and will be stored in CA1.
2.  $T^2$  contains all the remaining transitions  $x_i \in X^2$  including the unconditional transitions and will be stored in CA2.



Figure 5. Existing Strategy (CA)

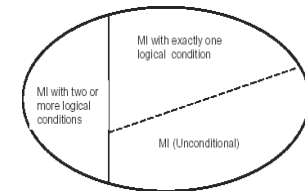


Figure 6. Dividing Strategy (CA1 + CA2)

I give the following algorithm DMI to divide the microinstruction set  $T$  into two disjoint subsets  $T^1$  and  $T^2$

#### Algorithm DMI ( $T, n, T^1, T^2$ )

1. input  $T = \{i_1, i_2, \dots, i_n\}$  :: input MI set  $T$
2. input  $n$  :: input the cardinality
3.  $T^1 = \phi, T^2 = \phi$  :: initialize with null set
4. for  $j = 1$  to  $n$  do
  - 4.1. if  $i_j$  contains two or more logical conditions.
  - 4.2. then  $T^1 = T^1 \cup \{i_j\}$
5.  $T^2 = T - T^1$
6. Stop
7. End

Moreover, the synthesis of ASM is derived as in the example in G1 Figure 7 below:

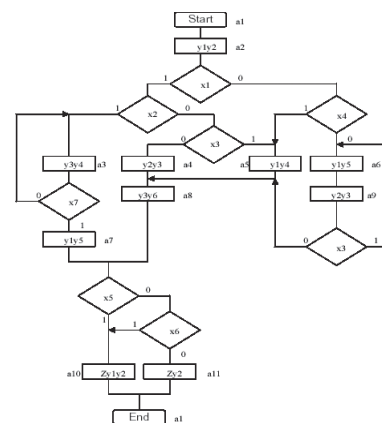


Figure 7. Example of ASM  $G_1$

To synthesize the given example we have to build a State Table (ST) [2, 3, 7, 9] that includes the following columns:-

1.  $a_m$  is the present initial conditional state MPA,  $a_m \in A$ , where  $A = \{a_1, \dots, a_M\}$  the set of state conditions.
2.  $K(a_m)$  the corresponding conditional state code  $a_m$  has the length of  $R = \text{int} \{\log_2 M\}$ .
3.  $a_s, K(a_s)$  are the next state and its corresponding code respectively.
4.  $x_i$  is the Logical conditions that determine the transfer from  $(a_m, a_s)$ , and it is an element of the logical conditions (LC)  $X = \{x_1, \dots, x_i\}$ .
5.  $Y_n$  is the output signal transfer by  $(a_m, a_s)$ ,  $y_n \subseteq Y$ ; where  $Y = \{y_1, \dots, y_N\}$

set of micro-operations (MO).

6.  $h=1, H$  is the number of transfers. From the ASM in Figure 5, the following states  $A = \{a_1, \dots, a_{11}\}$  can be defined, to code these states the logical conditions must be taken in consideration to insure the correct work of the model. The states will be coded in a way that if there is a sequence of states following LC that equals to one the code between these states are increased by one. From the ASM we can notify the following states  $\langle a_3, a_7, a_{10} \rangle$ , as well as  $\langle a_6, a_9 \rangle$ , it should be mentioned that the start and the end states have the same code. The remaining states are coded sequentially starting from the last code. In this case, the following codes are designated:  $a_1$ -0000;  $a_3$ -0001;  $a_7$ -0010;  $a_{10}$ -0011;  $a_6$ -0100;  $a_9$ -0101; the remaining sets are designated with the following codes:  $a_2$ -0110;  $a_4$ -0111;  $a_5$ -1000;  $a_8$ -1001;  $a_{11}$ -1010. After that, the ST Table 1 is built, analyzed and divided into two sub-tables:  $T^1$  contains all the possible transition states that have more than one logical condition.  $T^2$  contains the remaining conditions.

$a_m$	$K(a_m)$	$a_s$	$K(a_s)$	$X_i$	$Y_n$	H
$a_1$	0000	$a_2$	0110	1	-	1
$a_2$	0110	$a_3$	0001	$x_1 x_2$	$y_1 y_2$	2
		$a_4$	0111	$x_1 x_2 x_3$		3
		$a_5$	1000	$x_1 x_2 x_3$		4
		$a_5$	1000	$x_1 x_4$		5
		$a_6$	0101	$x_1 x_4$		6
		$a_3$	0001	$a_7$		0010
$a_4$	0111	$a_8$	1001	1	$y_2 y_3$	8
$a_5$	1000	$a_8$	1001	1	$y_1 y_4$	9
$a_6$	0101	$a_9$	0100	1	$y_1 y_5$	10
$a_7$	0010	$a_{10}$	0011	$x_5$	$y_1 y_5$	11
		$a_{10}$	0011	$x_5 x_6$		12
		$a_{11}$	1010	$x_5 x_6$		13
		$a_{11}$	1010	$x_5 x_6$		14
$a_8$	1001	$a_{10}$	0011	$x_5$	$y_3 y_6$	15
		$a_{10}$	0011	$x_5 x_6$		16
		$a_{11}$	1010	$x_5 x_6$		17
$a_9$	0100	$a_6$	0101	$x_3$	$y_2 y_3$	18
$a_{10}$	0011	$a_8$	1001	$x_3$	$Z y_1 y_2$	19
$a_{11}$	1010	$a_1$	0000	1	$Z y_1 y_2$	20
		$a_1$	0000	1	$Z y_2$	21

Table 1. State Table of ASM G1

Through, analyzing Table 1 the following sets can be defined:

1.  $T^1 = \{T(a_2), T(a_7), T(a_8)\}$  that includes the following logical conditions  $X^1 = \{x_1, x_2, x_3, x_4, x_5, x_6\}$ .
2.  $T^2 = \{T(a_1), T(a_3), T(a_4), T(a_5), T(a_6), T(a_9), T(a_{10}), T(a_{11})\}$  includes the following logical conditions  $X^2 = \{x_3, x_7\}$ .

From these subsets, the ST for CA1 and CA2 are built. For the realization of CA1 a PLA can be used, and a direct PLA table must be built [2, 3, 4, 9, 10] as shown in Table 2 below.

To realize MPM, the field FLC of microinstructions should contain only three codes 01, 10 and 00 corresponding to X7, X3 and the unconditional transition (UnT) respectively.

The circuit CA2 is shown in Figure 6. Signals  $\phi_1$  and  $\phi_2$  are realized by the CA2, Signal  $\phi_3$  can be defined from the field FF. If FF equals zero, signal  $\phi_3$  is enabled And CA2 is activated otherwise the contents of fields FLC and FFA are ignored and CA1 is activated. The contents of the micro-program memory MPM are shown in Table 3 below. It is worth mentioning that the unconditional transition works on the Negative value of FF.

$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$x_6$	$K(a_m)$	$K(a_s)$	Note
Inputs						Outputs		
1	1	*	*	*	*	0 1 1 0	0 0 0 1	T(a2)
1	0	0	*	*	*	0 1 1 0	0 1 1 1	
1	0	1	*	*	*	0 1 1 0	1 0 0 0	
0	*	*	1	*	*	0 1 1 0	1 0 0 0	
0	*	*	0	*	*	0 1 1 0	0 1 0 1	T(a7)
*	*	*	*	1	*	0 0 1 0	0 0 1 1	
*	*	*	*	0	1	0 0 1 0	0 0 1 1	
*	*	*	*	0	0	0 0 1 0	1 0 1 0	T(a8)
*	*	*	*	1	*	1 0 0 1	0 0 1 1	
*	*	*	*	0	1	1 0 0 1	0 0 1 1	
*	*	*	*	0	0	1 0 0 1	1 0 1 0	

Table 2. Direct PLA Table for Circuit CA1

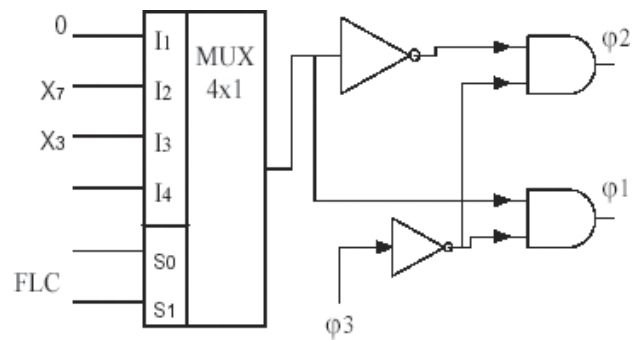


Figure 8. The Logical Circuit CA2

The modified automaton operates as follows:

Signal  $\phi_0$  gives the first address to the MPM. According to the FF the multiplexer  $M_1$  selects either CA1 or CA2. If  $\phi_3$  equals zero, CA2 is selected and depending on the FLC either .1 or .2 is activated. On the other hand, when  $\phi_3$  equals one, CA1 is activated and FLC and FFA are ignored.

Address	FF	FMO						FLC	FFA	$a_m$	Note
		Z	$y_1$	$y_2$	$y_3$	$y_4$	$y_5$	$y_6$	$x_1 x_0$		
0000	0	0	0	0	0	0	0	00	0110	$a_1$	UnT $a_2$ , CA2 activated
0001	0	0	0	0	1	1	0	01	0001	$a_3$	CA2 activated
0010	1	0	1	0	0	0	1	**	****	$a_7$	CA1 activated
0011	0	1	1	1	0	0	0	00	0000	$a_{10}$	UnT $a_0$ , CA2 activated
0100	0	0	0	1	1	0	0	10	1001	$a_9$	CA2 activated
0101	0	0	1	0	0	0	1	00	0100	$a_6$	UnT $a_9$ , CA2 activated
0110	1	0	1	1	0	0	0	**	****	$a_2$	CA1 activated
0111	0	0	0	1	1	0	0	00	1001	$a_4$	UnT $a_8$ , CA2 activated
1000	0	0	1	0	0	1	0	00	1001	$a_5$	UnT $a_8$ , CA2 activated
1001	1	0	0	0	1	0	0	**	****	$a_8$	CA1 activated
1010	0	1	0	1	0	0	0	00	0000	$a_{11}$	UnT $a_0$ , CA2 activated

Table 3. Modified Contents Table of MPM for Automaton with Combined Addresses

In analyzing the classical method of synthesizing the automaton with combined addressing microinstructions using the ASM G1, the following parameters can be stated:

- The number of microinstructions = 17 bits;
- The word length fields of FMO = 7 bits, FLC = 3 bits and FFA = 5 bits;
- The word length of microinstructions = 15 bits;
- The capacity of MPM =  $17 \times 15 = 255$  bits.

Using the modified method for synthesizing ASM G1, the following parameters can be stated:

- The number of microinstructions = 11 bits;
- The word length fields of FMO = 7 bits, FLC = 2 bits, FFA = 4 bits and FF = 1 bit;
- The capacity of MPM =  $11 \times 14 = 154$  bits.

#### 4. Conclusion

In this work, a new method of reducing the microinstructions of synchronous digital systems is proposed. The main advantages of this design can be listed as follows:

- Reducing the number of microinstructions and the executed time of the micro-program occur according to the additional circuit of addresses the additional circuit of addresses minimizes the number of microinstruction that leads.
- To decrease the executed time of the algorithm.
- Reducing the capacity of the micro-program memory and the number of chips needed for its realization.

On the other hand, there are some points that must be taken in consideration:

- The cycle time of microinstruction is increased because of the additional multiplexers. But, in general, as the number of microinstructions is decreased the general throughput of the algorithm is also decreased. In other word, as the new circuit  $CA_2$  has been added the time cycle required to execute MI increases. In contrary, as long as the new method reduces the general number of MI, the time required to execute the algorithm decreases.
- The  $CA_1$  loses its universality, as each ASM needs special design for the  $CA_2$ .

Such combination of advantages and defects permit us to generalize the method to be applied for realizing resident firmware, including high-branched micro-programs.

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